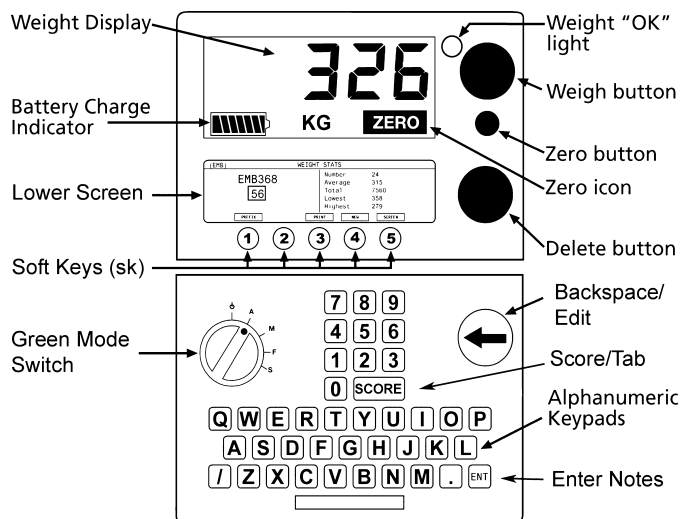


QUICK GUIDE TO WEIGHING WITH A RUDDWEIGH 700 - 800

1) Starting a New Weighing Session

- # Turn Green Mode Switch to A (Auto) or M (Manual).
- # Press SK4 (New).
- # Name weigh session, Press OK.
- # Ready to weigh.



2) Setting Up Drafting by Weight:

- # Turn Green Mode Switch to 'S' for set up.
- # 1. Draft Menu, Press SK5.
- # Press Mode Button SK4 to amount of drafts required.
- # Change draft limits to requirements (scroll highlighted line up or down to get to the weight (SK1) that requires changing or adding, then using the Backspace Button, delete the old weight and put in the new weight).
- # Press OK, (SK5).
- # Turn Green Mode Switch back to A (Auto) or M (Manual).
- # Start weighing.

3) Auto Weighing

(Refer Page 46 User Manual)

- # Turn Green Mode Switch to A (Auto).
- # Set Draft, if required (Refer Notes 2).
- # Put beast on scales.
- # Weight will come up, the red light will come on when it has recorded the weight.

OPTION:

- # If required, press ENT Button to add notes to the tag number (notes are entered when the beast exits).
- # Then let the beast out.

4) Weighing Cattle & Recording NLIS Tags with Management Tags

(Refer Page 18 User Manual)

- # Turn Green Mode Switch to M (Manual).
- # Start New session (Refer Notes 1).
- # Place beast on the scales.
- # Scan the NLIS Tag.
- # Override NLIS Tag with Management Tag (if required, if not leave), then every time the NLIS Tag is read it will show the overridden tag number.
- # Press Green Weigh Button, the red light will come on when the beast is recorded.
- # Then catch beast and put tag in (NLIS & Management if required).

OPTION:

- # If required press ENT Button to add notes to the tag number.
- # Then let beast out.

5) Obtaining the Weight Gain whilst Weighing

(Refer page 38 User Manual)

- # Turn Green Mode Switch to A (Auto) or M (Manual).
- # Press SK5 to rotate screen to the weight gain screen.
- # Start New session if required - (see Notes over).
- # Put beast on scales.
- # Read Tag.
- # The red light will come on in Auto mode or Press the Green Weigh Button in Manual.
- # The average daily weight gain will come up in the bottom right hand corner of the bottom screen while the beast is on the scales.
- # If required, Press ENT Button to add notes to this tag number.
- # Let beast out.

6) Recording at Branding

- # Turn Green Mode Switch to Manual.
- # Read NLIS Tag and enter the Management Tag if required.
- # Then if required, Press the Score Button to use the Score Field, if not just leave it.
- # Then if required Press the ENT Button to add notes to the tag number.
- # **MUST Press the Green Weigh Button to record this information.**
- # Next one ready to go, just keep repeating the process.

7) Deleting and Editing

- # To delete the last weight, Press the Red Delete Button.
- # To delete records other than the last weight you need to do so in Edit Mode, e.g. scroll down to select the record, Press the Backspace Button, 2 asterisks appear in the top left corner of the bottom screen signifying Edit Mode, then Press the Red Delete Button.
- # If you need to edit the notes after a beast has left the scales you can go to the Weight Record Screen, highlight the required animal (scroll up & down) and Press the Backspace Button, 2 asterisks appear in the top left corner of the bottom screen signifying Edit Mode this allows you to use the Score Button as a Tab Button and move the highlighted section across the screen and adjust your notes, when finished PRESS OK and the Notes Screen will be updated.

8) Tips and Tricks

- # When weighing in Manual you must Press the Green Weigh Button to record the weight.
- # When starting a New session you can put whole mob information in -
Paddock/Mob Name, Treatments, Sex, Pregnancy Test, ie : Rd strs 7/1 drench.
- # The date and time will automatically be on top of each session file when you Press OK after each New session.

**For further information or free call on farm advice
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